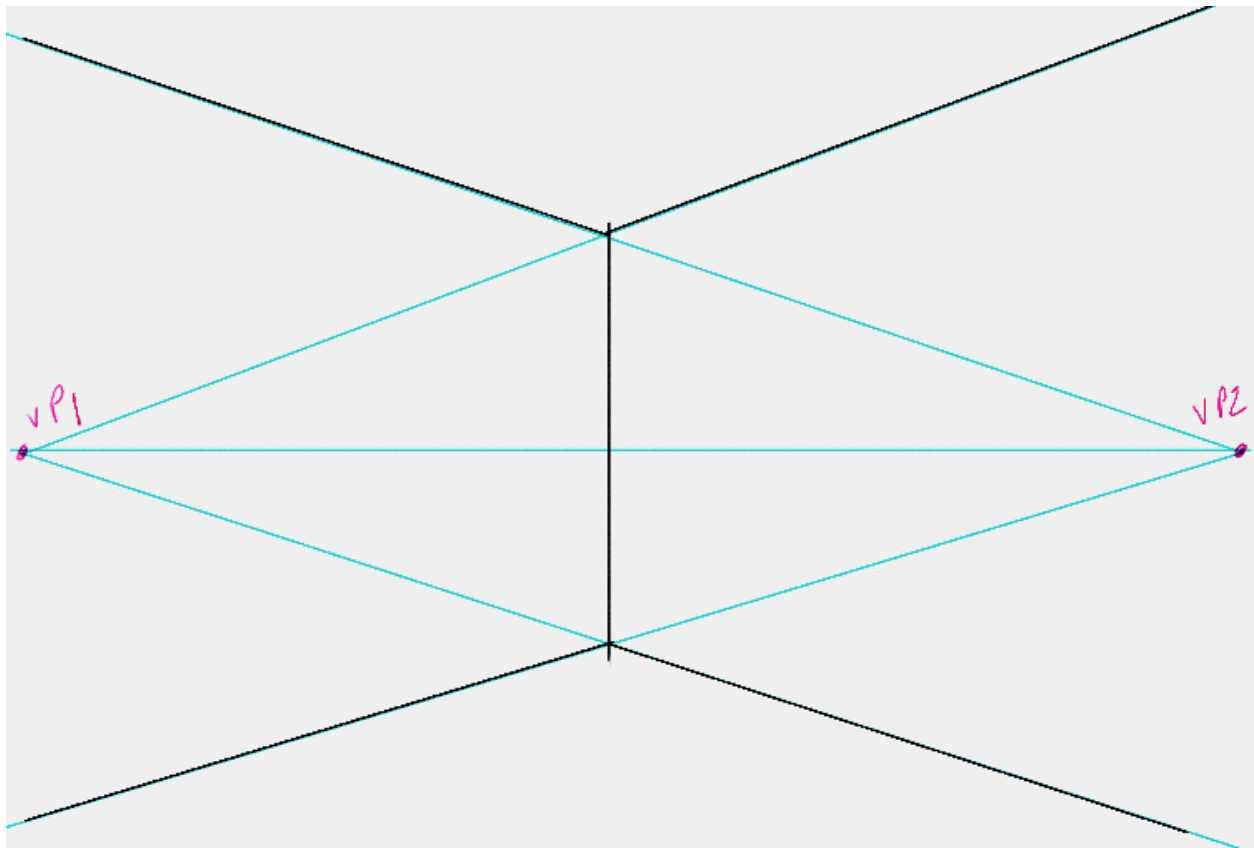


How to draw a 2 point perspective interior

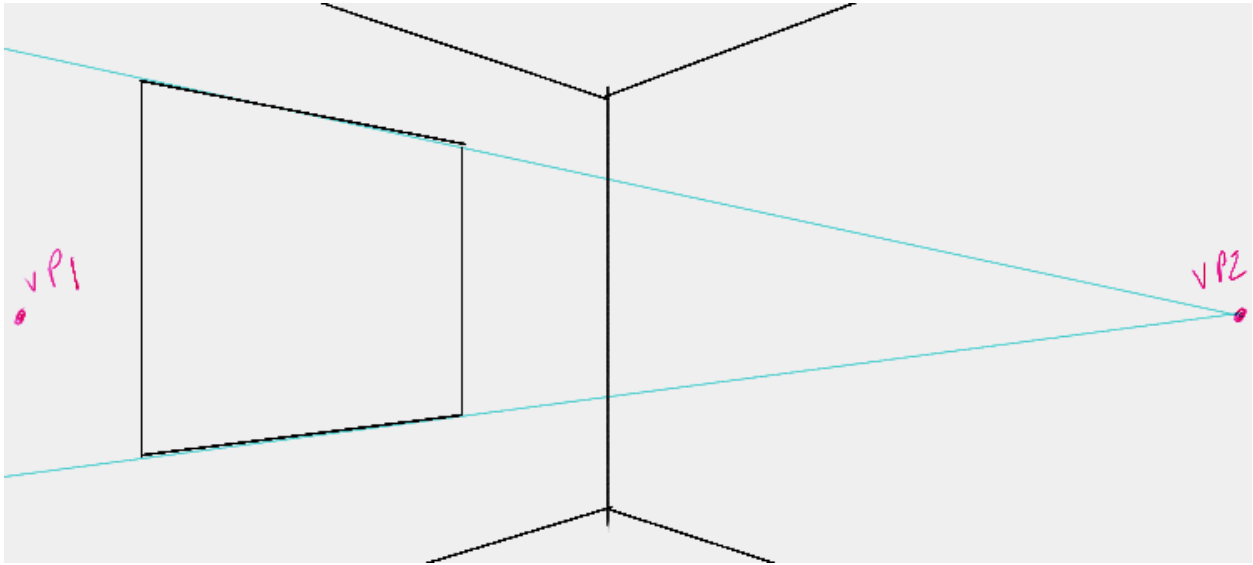
You already understand drawing a box in 2 point perspective.
Now imagine you are inside the box; that is the situation drawing a room.

We are facing a corner, and the converging lines "cross":
the wall on the left converges on the right to **VP2** (Vanishing Point 2) and
the wall on the right converges on the left to **VP1**.

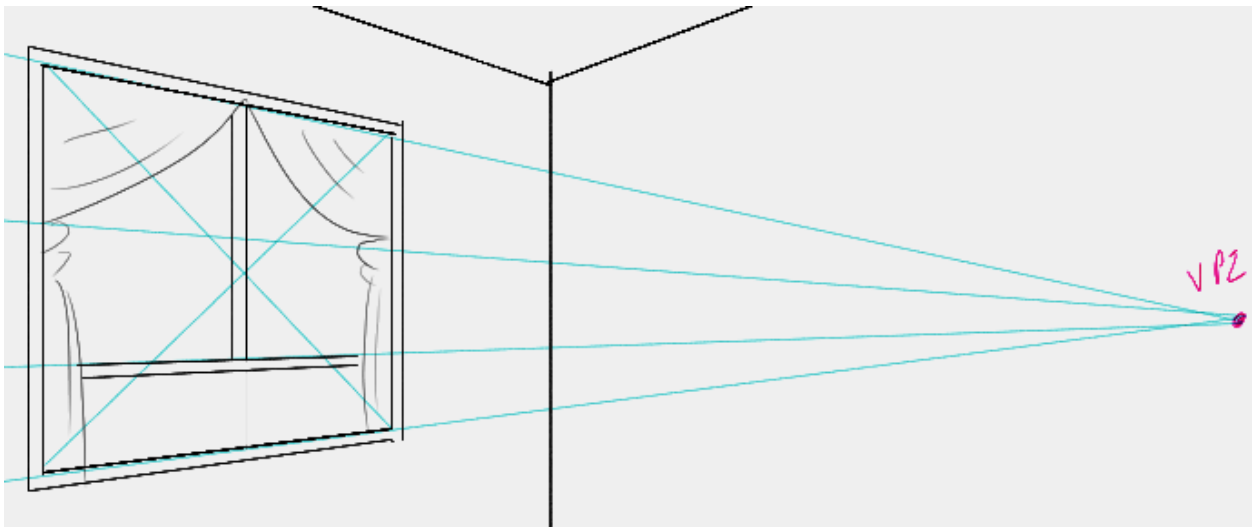
Start out by lightly drawing the:
horizon,
2 vanishing points,
a vertical line representing the corner, and
4 diagonal lines as shown.



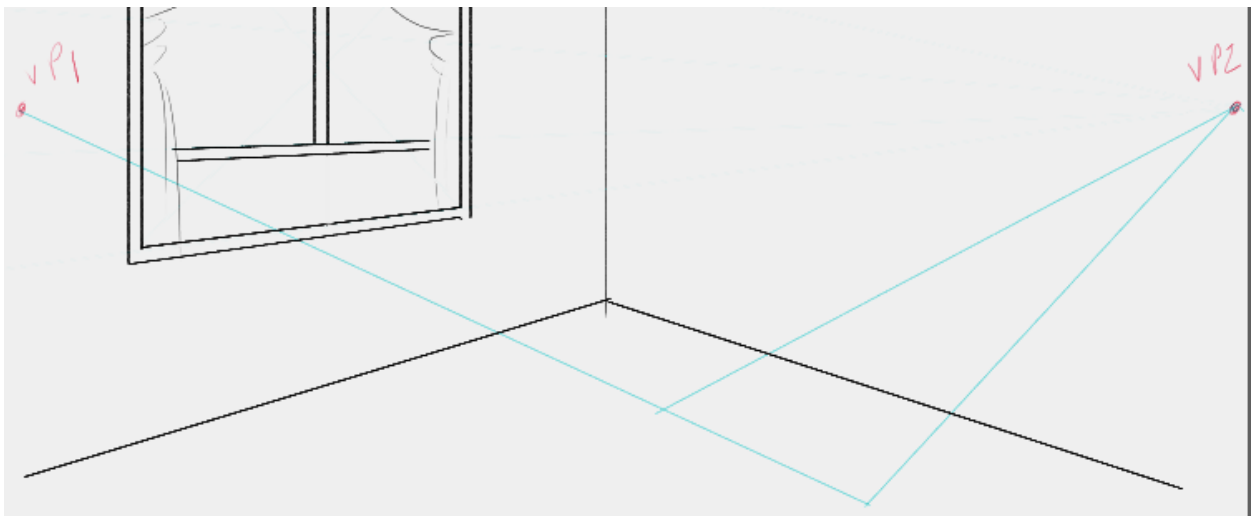
Add a picture window on the left ... the lines converge on VP2:



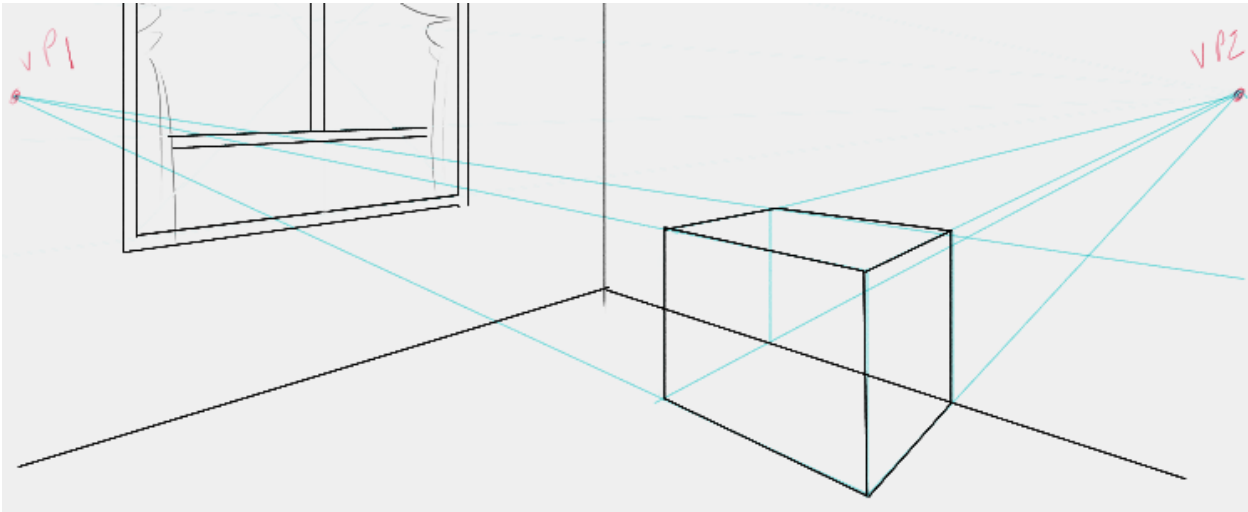
Add some detail to the window:



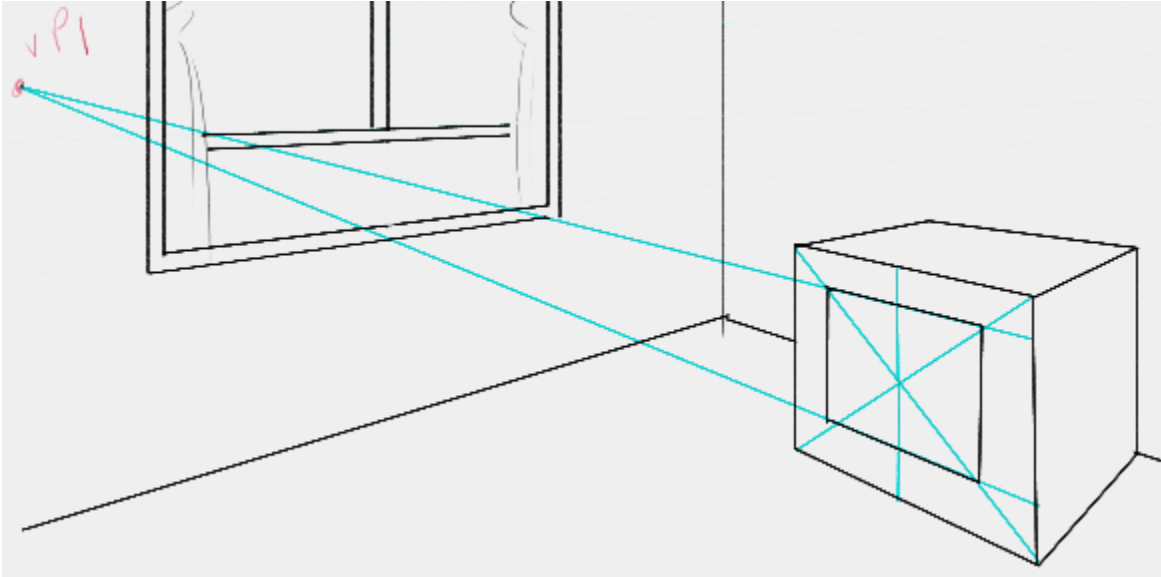
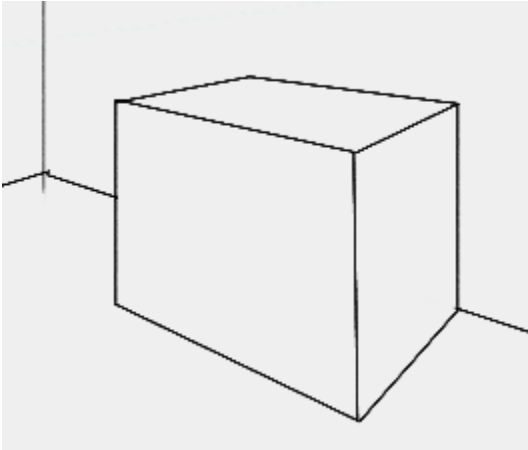
Add a small piece of furniture; start with the base:



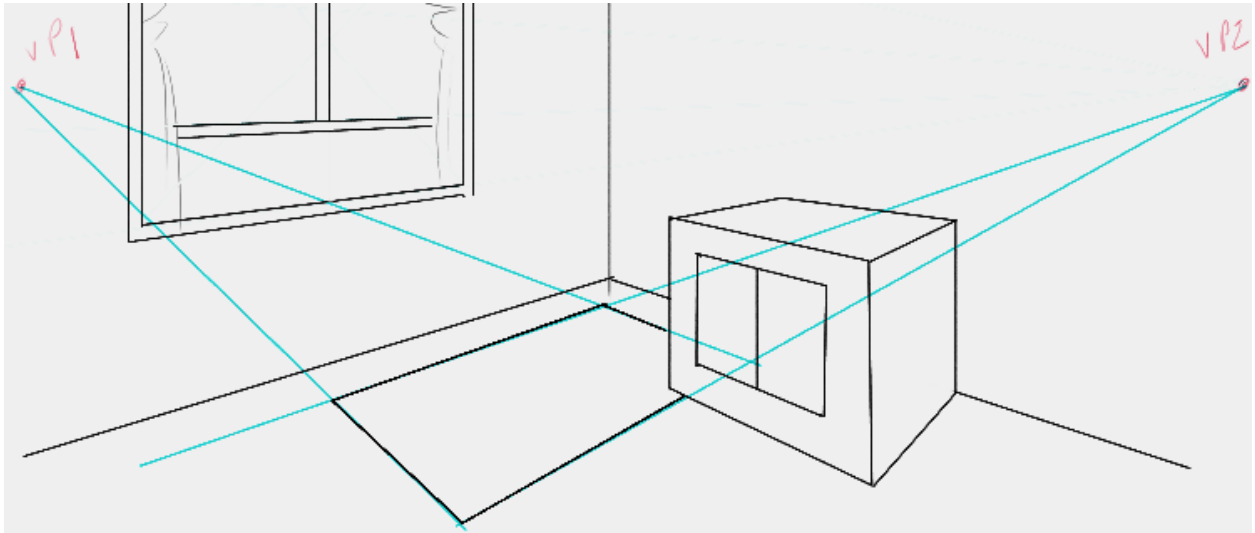
Establish the basic shape:



Erase guides and "draw-through" (the parts you don't see):



Add a small rug ...



That's it; we established the basic perspective. I'm leaving the details up to you! Add design to the rug, some handles and bevels on the furniture, some simple shading, etc.

Wall wash

Add 2 recessed lights on the ceiling.

Draw them as ellipses.

The "wall wash" under each light is a bell-like shape formed by the surrounding shading:

