How to draw a 2 point perspective interior

You already understand drawing a box in 2 point perspective. Now imagine you are inside the box; that is the situation drawing a room.

We are facing a corner, and the converging lines “cross”: the wall on the left converges on the right to \( \text{VP2} \) (Vanishing Point 2) and the wall on the right converges on the left to \( \text{VP1} \).

Start out by lightly drawing the:
- horizon,
- 2 vanishing points,
- a vertical line representing the corner, and
- 4 diagonal lines as shown.
Add a picture window on the left ... the lines converge on VP2:

Add some detail to the window:

Add a small piece of furniture; start with the base:
Establish the basic shape:

Erase guides and "draw-through" (the parts you don’t see):
Add a small rug ...

That’s it; we established the basic perspective. I’m leaving the details up to you! Add design to the rug, some handles and bevels on the furniture, some simple shading, etc.

**Wall wash**

Add 2 recessed lights on the ceiling.

Draw them as ellipses.

The “wall wash” under each light is a bell-like shape formed by the surrounding shading: